



Multi-Drone Systems

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Ubiquitous Unmanned Aerial Vehicles

Unmanned aerial vehicles (UAVs) or
drones are becoming ubiquitous

amazing functionality
increasing commercial interest

Growing list of applications

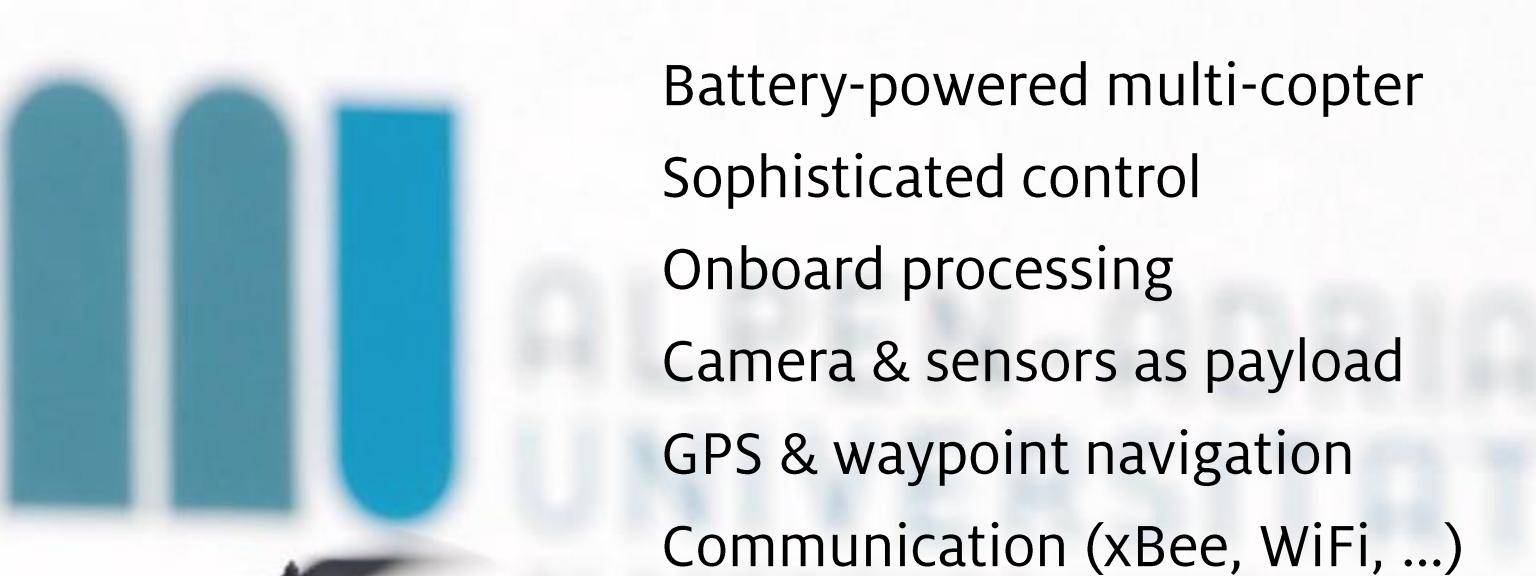
Surveillance, transportation, security, farming,
recreation, ...

„Top-11 technology of the decade“
IEEE Spectrum in January 2011

Significant impact on society expected



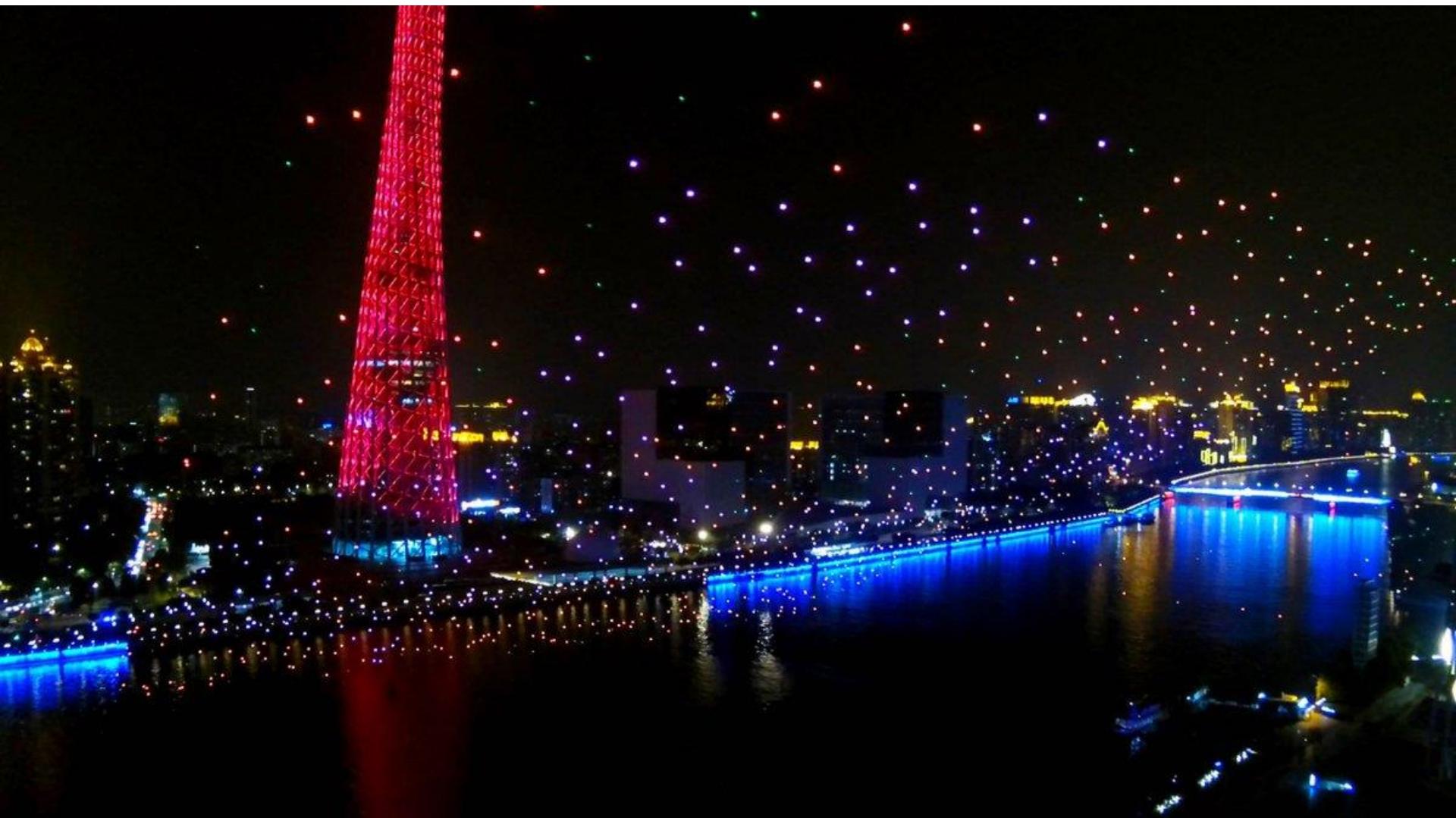
Small-scale Drones



Battery-powered multi-copter
Sophisticated control
Onboard processing
Camera & sensors as payload
GPS & waypoint navigation
Communication (xBee, WiFi, ...)



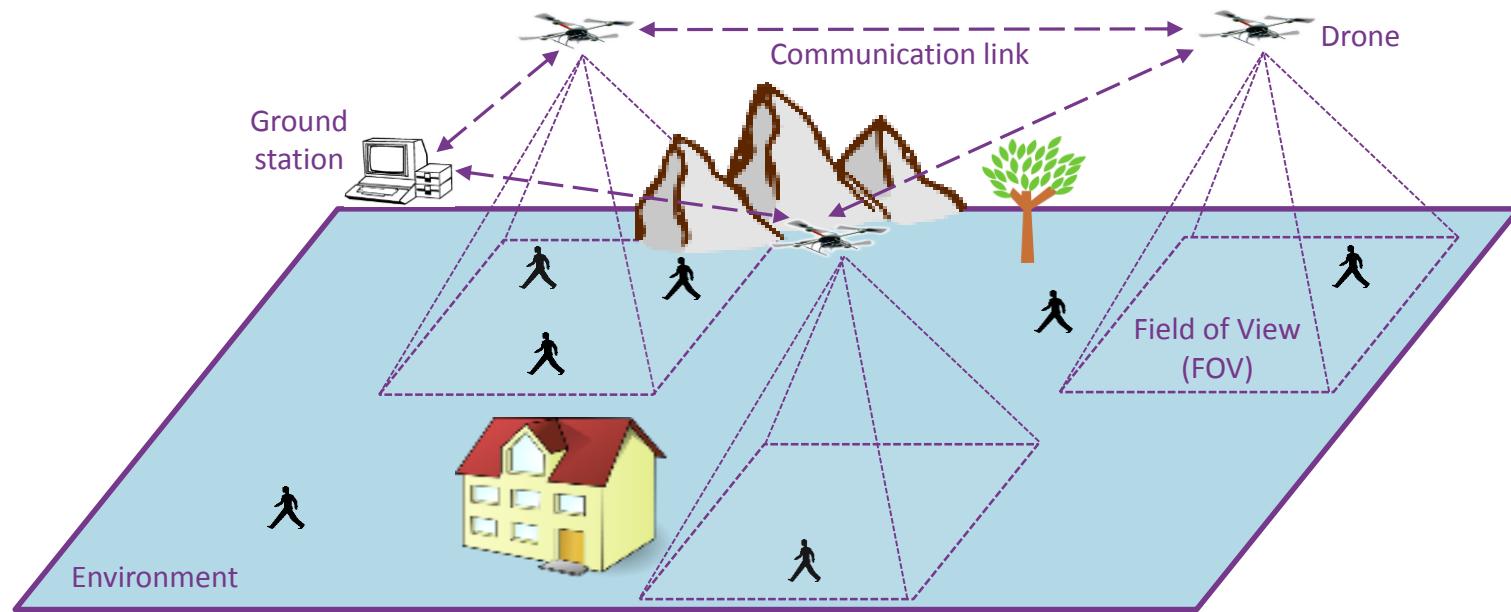
From One to Many



Multi-Drone Research at Klagenfurt

Coordination with Uncertainties

- Plan **tasks and routes** of drones in unknown (dynamic) environments, e.g. for search and surveillance missions

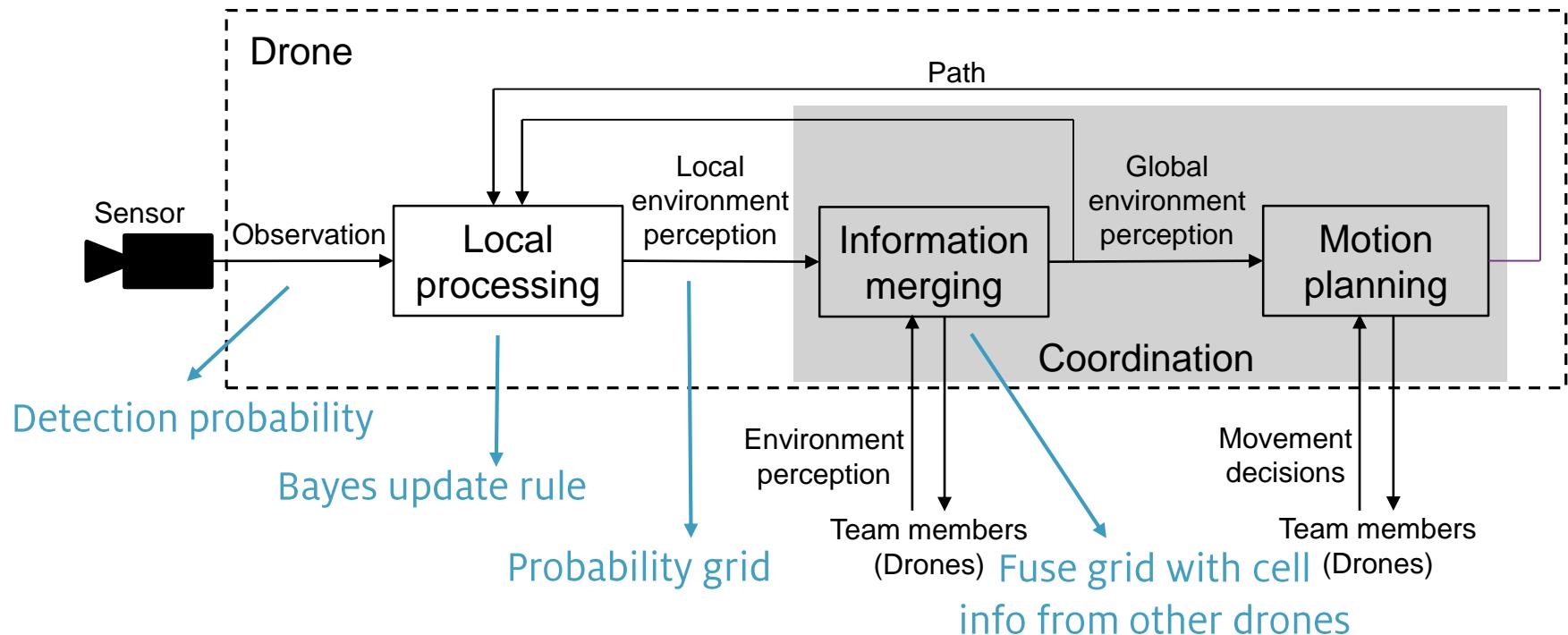


[Khan, Yanmaz, Rinner. [Information Exchange and Decision Making in Micro Aerial Vehicle Networks for Cooperative Search](#). IEEE Trans. Contr. Networked Systems 2015]

[Khan, Rinner, Cavallaro. [Cooperative Robots to Observe Moving Targets: A Review](#). IEEE Trans. Cybernetics 2017]

Coordination: System Model

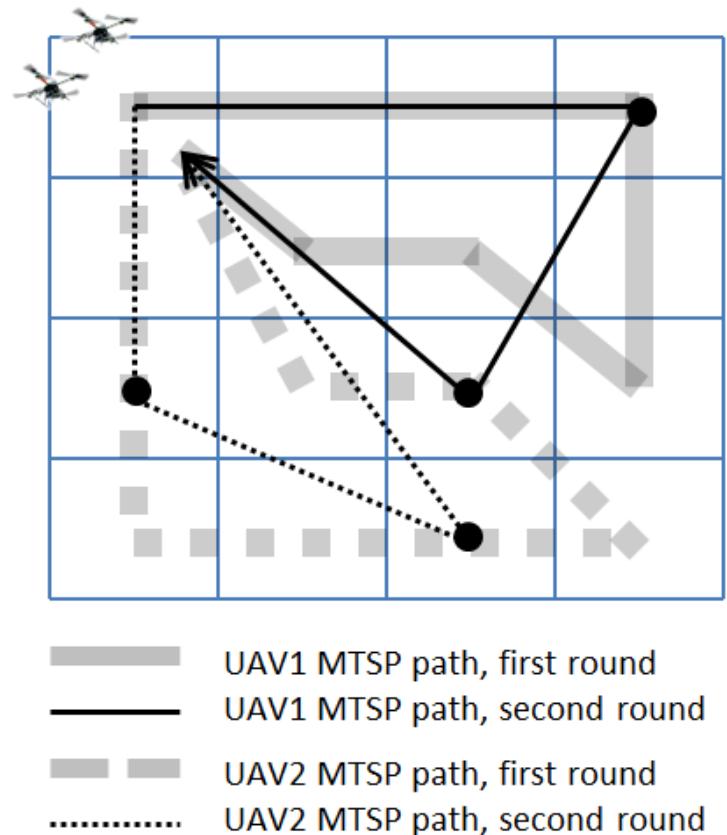
- Coordination of multiple drones for surveillance
 - Information merging (target existance)
 - Joint motion planning (next cells to visit)



- Centralized vs. distributed information merging and planning

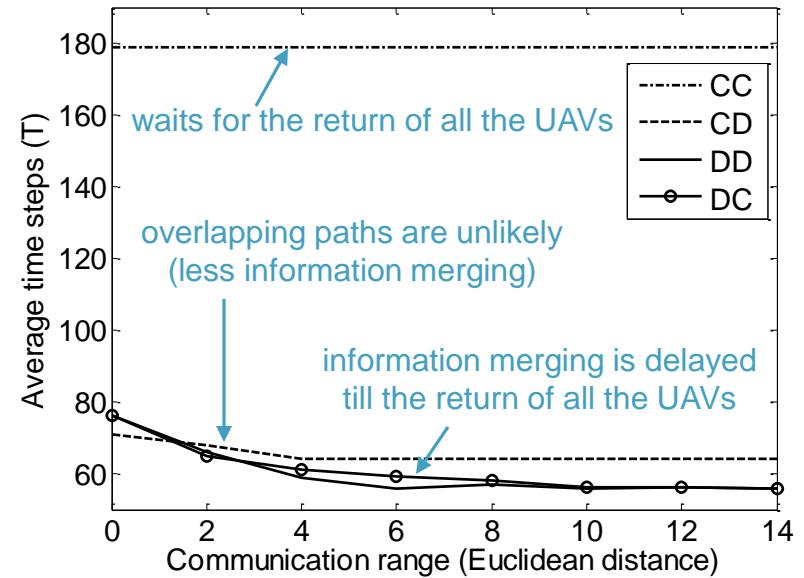
Motion Planning Approach

- Drones follow individual routes based on their probability grid
 - Multiple observations required for deciding whether grid cell is occupied or empty
 - For all undecided cells compute drone routes with multiple travelling salesman problems (MTSP)
 - Update probability grid based on communication range

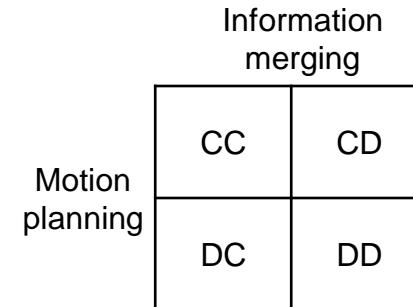


Motion Planning

- Distribution of autonomy reduces the search time
- DC and DD perform equally if communication range is unlimited

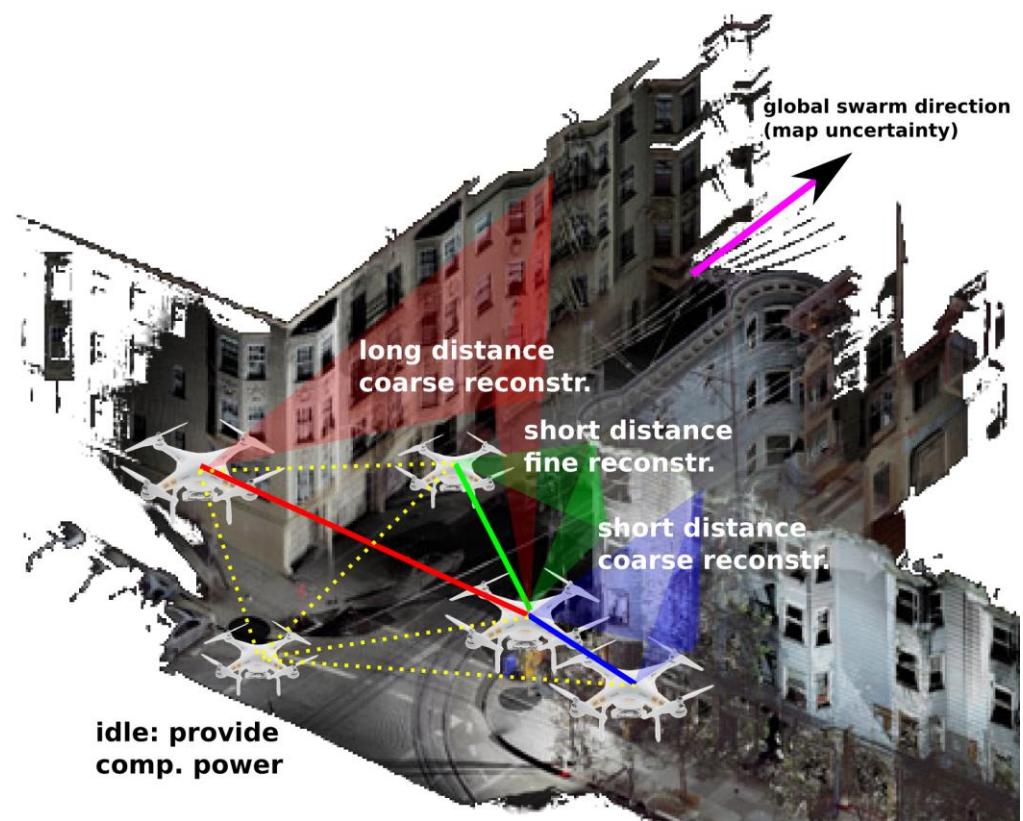


Grid of 10x10 cells, Number of UAVs (A) = 2, B = 1,
 $p = 0.9$, $q = 0.2$, $\theta = 0.9$, $P^0=0.5$.



Autonomous 3D Reconstruction

- Swarm autonomously explores and reconstructs environment
 - Long-distance exploration
 - Coarse reconstruction
 - Fine reconstruction
- Dynamic collaboration
- Real-time operation
- Strong requirements
 - Computation
 - Communication



Research Challenges

- Positioning and Navigation
 - „GPS adverse“ environments
- Motion Control
 - Sensor fusion, collision avoidance
- Communication and Networking
 - 3D mobility, mixed traffic types, mesh/multi-hop
- Coordination and Mission Planning
 - Task assignment, swarm configuration, planning
- Computer Vision
 - Variable baseline stereo, 3D reconstruction
- (But also) safety, privacy and non-technical issues
- Highly dynamic environment with strong resource limitations

Further Information

- Pervasive Computing group
<http://nes.aau.at>
<http://www.bernhardrinner.com>
- Our drone research web site
(incl. papers and many videos)
<http://uav.aau.at>
- Doctoral School on
Networked Autonomous Aerial Systems
starting in October 2017
external support by NASA-JPL, DLR, Airbus

